

UNIT 23

VISUAL COMMUNICATION



Learning Objectives

At the end of this lesson the students will be able to:

- ◆ Differentiate a File from a Folder
- ◆ Know how to create a File and a Folder
- ◆ Use the software application to create Animation



INTRODUCTION

In general, whenever we think of computers, the things that come to our mind is computer screen, keyboard, mouse and CPU. We learnt about computer and parts of a computer as introductory part in standard VI. Apart from that, software and hardware also plays vital role in the working of computer. Now, shall we learn how to operate the computer?



The reason we prefer computer is its speed and the ability to store data. How can we save data and information in computer? We can save

them in folders which accommodate multiple files or a single file. Let us understand the terminologies like file and folder before moving further.



23.1 FILE

The output we get from any application is commonly referred as 'file'. Therefore the application for the specific purposes determines the nature of the file.